Guest Editorial

Special Issue on Adaptive Dynamic Programming and Reinforcement Learning in Feedback Control

E are extremely pleased to present this special issue of the IEEE TRANSACTIONS ON SYSTEMS, MAN, AND CYBERNETICS, PART B. The importance of adaptive dynamic programming (ADP) to feedback control engineers is that it affords a methodology for learning *optimal* control actions *online* in real time based on system performance *without necessarily knowing* the system dynamics. When such knowledge is required in ADP, it may be of low fidelity.

In feedback control engineering, various types of adaptive controllers provide implementation strategies that employ online observations of system performance to determine regulation controllers that drive the system to the equilibrium state, or tracking controllers that cause the system to follow prescribed trajectories. Certain techniques have been developed for online controller tuning without knowing the system dynamics. However, the control engineer is often constrained in the choice of performance measure or cost employed for the optimization. For example, inverse optimal adaptive controllers exist that optimize some derived performance measures that are reasonable though not of the control engineer's choosing. Indirect optimal adaptive controllers have been developed that require high-fidelity identification of the system dynamics.

It is becoming more and more clear that ADP techniques, on the other hand, do allow the design of optimal controllers online in real time in terms of a (freely) prescribed performance measure. The key lies effectively in solving Bellman's optimality condition forward in time through repeated iterations that involve: 1) computing the cost or value of using a current control, then 2) based on that value performing a control policy update, or control improvement. This can be viewed as a type of "structured" reinforcement learning comprising two components, a critic agent and a policy-update agent. The former evaluates currently instantiated control (via procedures called policy iteration or value iteration), and the latter improves controller design based on the latest evaluation. Typically, to allow practical implementation, neural networks are used in these respective agents (fuzzy logic systems are also possible) for value function approximation in the one case and control policy

approximation in the other. In the linear-system quadratic-costfunction case, the critic neural network is quadratic in the system state, and the neural net weights are exactly the entries of the Riccati equation solution matrix.

ADP has two important roles for the control engineer, specifically as follows. Riccati equation design has shown itself the backbone of modern control systems theory for linear quadratic control, but solution of the corresponding Riccati equation requires full knowledge of the system dynamics. It is also done *a priori* offline. ADP, on the other hand, allows solution of this Riccati equation online without (full) knowledge of the system dynamics. Arguably more important, ADP *extends* Riccatiequation-like design methods to *nonlinear* systems by using neural networks, of paradigms that are known to be universal function approximators.

Many of the practitioners in ADP over the years are represented in this special issue, which is broadly divided into three sections: Theoretical Foundations, Theory/Applications, and Applications. We are privileged to have a foreword written by Paul Werbos, the founder of ADP. A lead-in paper by George Lendaris sets into perspective historical, recent, and perhaps future developments in ADP.

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George G. Lendaris (S'55–M'58–SM'74–F'83–LF'97) received the B.S., M.S., and Ph.D. degrees from the University of California, Berkeley, in 1957, 1958, and 1961, respectively.

He is currently the Director of the NW Computational Intelligence Laboratory and the Director of the Systems Science Graduate Program, Portland State University (PSU), Portland, OR. After receiving the Ph.D. degree, he joined GM Defense Research Laboratories, where he did extensive work in control systems, neural networks, and pattern recognition. In 1969, he joined academia, first, at the Oregon Graduate Institute as a Faculty Chair and, two years later, at PSU as one of the founders and developers of its Systems Science Graduate Program, serving there for the past 36 years. While there, he expanded his academic and research activities into general system theory and practice and back again to computational intelligence, focusing, for the past ten years, on the development of the adaptive critic form of reinforcement learning and its application as an approximate dynamic programming methodology to optimal control systems design and, more recently, to context discernment and experience-based methods of optimal control. He has served

a number of capacities at PSU, including President of the Faculty Senate, and has been active in neural network professional activities since the early 1990s.

Dr. Lendaris was the General Chair of the 1993 IJCNN; a member of the IEEE Neural Networks Council and, its successor, the IEEE Computational Intelligence Society Adcom during 2001–2007; a member of the International Neural Network Society (INNS) Board of Governors during 1997–2000 and 2003–2009; President of INNS during 2000–2003; and Local Chair of the 2003 IJCNN. He developed the optical diffraction pattern sampling methods of pattern recognition and was declared "Father of Diffraction Pattern Sampling" by The International Society for Optical Engineers in 1977.

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